

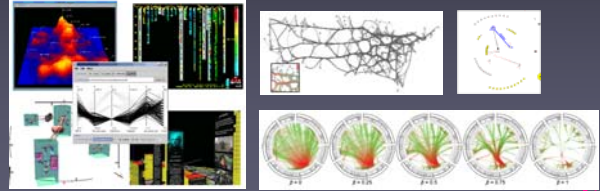
Information Visualization - Introduction

Eduard Gröller

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Information Visualization

“The use of computer-supported, interactive, visual representations of abstract data to amplify cognition”



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Outline

- Introduction
- Knowledge crystallization
- InfoVis reference model
 - ◆ Visual mappings, visual structures
 - ◆ View transformations
 - ◆ Interaction

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How Many Zeros in 100 Digits of PI?

3.1 4 1 5 9 2 6 5 3 5 8 9 7 9
 3 2 3 8 4 6 2 6 4 3 3 8 3 2 7
 9 5 0 2 8 8 4 1 9 7 1 6 9 3 9
 9 3 7 5 1 0 5 8 2 0 9 7 4 9 4
 4 5 9 2 3 0 7 8 1 6 4 0 6 2 8
 6 2 0 8 9 9 8 6 2 8 0 3 4 8 2
 5 3 4 2 1 1 7 0 6 7 9 8 2 1 4

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How Many Yellow Objects?

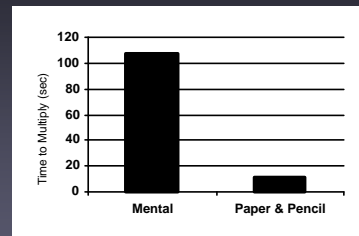
3.1 4 1 5 9 2 6 5 3 5 8 9 7 9
 3 2 3 8 4 6 2 6 4 3 3 8 3 2 7
 9 5 0 2 8 8 4 1 9 7 1 6 9 3 9
 9 3 7 5 1 0 5 8 2 0 9 7 4 9 4
 4 5 9 2 3 0 7 8 1 6 4 0 6 2 8
 6 2 0 8 9 9 8 6 2 8 0 3 4 8 2
 5 3 4 2 1 1 7 0 6 7 9 8 2 1 4

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Strategy: Use External World

$$\begin{array}{r} 34 \\ \times 72 \\ \hline 68 \\ 2380 \\ \hline 2448 \end{array}$$

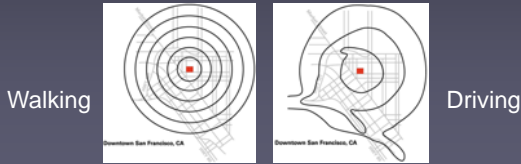


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Knowledge Crystallization: Cost Structure

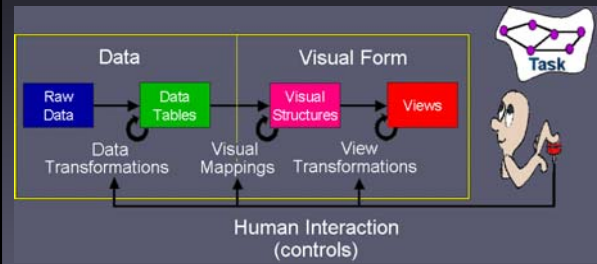
- Information visualization: Improve cost structure of information work
- Representation = data structure + operations + constraints
- Different cost relative to some task



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InfoVis Reference Model

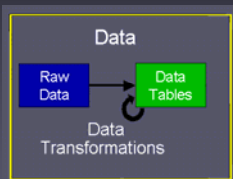


- Raw Data: idiosyncratic formats
- Data Tables: relations(cases by variables)+metadata
- Visual Structures: spatial substrates + marks + graphical properties
- Views: graphical parameters (position, scaling, clipping, zooming,...)

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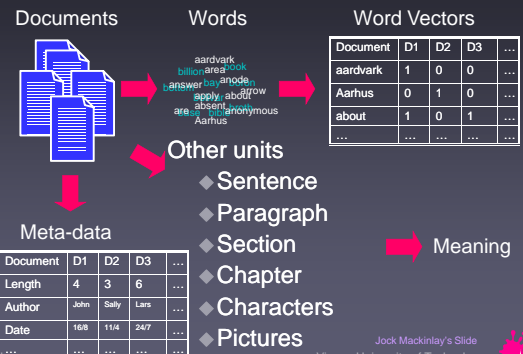
Data



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Raw Data



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Raw Data Issues

- Errors
- Variable formats
- Missing data
- Variable types
- Table Structure

Document	D1	A	D3	...
Length	4	3.5	6	...
Author	John		Lars	...
Date	16/8	Fall	24/7	...
...

Document	D1	D2	D3	...
TUWIEN	1	0	0	...
UNIWIEEN	0	1	0	...
about	1	0	1	...
...

VS

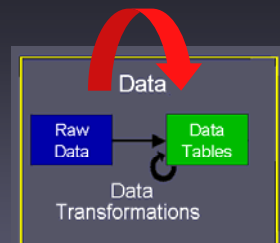
TUWIEN	D1,...
UNIWIEEN	D2,...
about	D1, D3, ...
...	...

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Data Transformations

- Process of converting Raw Data into Data Tables.
- Used to build and improve Data Tables



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Data Tables

- Data Tables:
 - ◆ Cases/Items
 - ◆ Variables
 - Nominal
 - Quantitative
 - Ordinal
 - ◆ Values
 - ◆ Metadata

Name	N	Anna	Hans	Peter
Age	Q	17	46	15
ID	O	11111	22222	33333

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Data Transformations

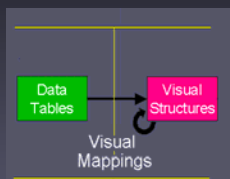
- Values → Derived Values
- Structure → Derived Structure
- Values → Derived Structure
- Structure → Derived Values

	Derived value	Derived structure
Value	Mean	Sort Class Promote
Structure	Demote	X, Y, Z → P xzy

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Visual Mappings



- Expressiveness
- Effectiveness

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Visual Mappings

- Spatial Substrate (Type of Axes)
 - ◆ Nominal
 - ◆ Ordinal
 - ◆ Quantitative
- Marks
 - ◆ Type: Point, Line, Area, Volume
 - ◆ Connection and Enclosure
- Axes Location
 - ◆ Composition
 - ◆ Overloading
 - ◆ Folding
 - ◆ Recursion

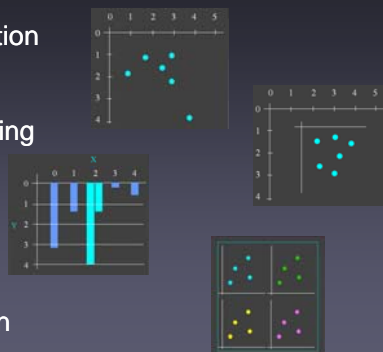


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Axes Location

- Composition
- Overloading
- Folding
- Recursion



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Visual Structures

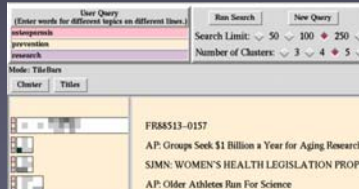
- Classification by use of space:
 - ◆ 1D, 2D, 3D
 - Refers to visualizations that encode information by positioning marks on **orthogonal axes**
 - ◆ Multivariable >3D
 - Data Tables have so **many variables** that orthogonal Visual Structures are not sufficient
 - Multiple Axes, Complex Axes
 - ◆ Trees
 - ◆ Networks

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1D Visual Structures

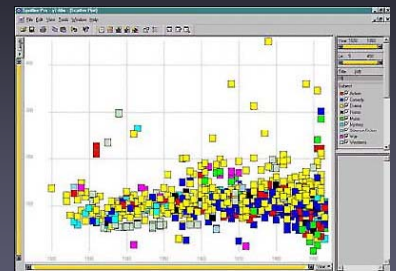
- Typically used for **documents** and **timelines**, particularly as part of a larger Visual Structure
- Often embedded in the use of more axes, second or third axis, to accommodate large axes
- Example:
 - ◆ **TileBars**



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2D Visual Structures

- Chart, geographic data
- Document collections
- Example:
 - ◆ **Spotfire:** 2D scattered graph



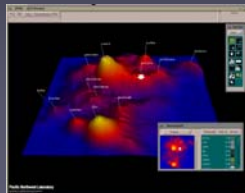
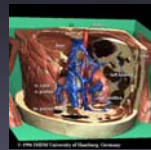
[Ahlberg, 1995]

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3D Visual Structures

- Usually represent **real world objects**
- 3D Physical Data**
 - ◆ E.g., VoxelMan
- 3D Abstract Data**
 - ◆ E.g., Themescapes



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Multivariable >3D

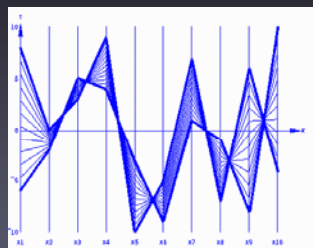
- Data Tables have so many variables that orthogonal Visual Structures are not sufficient.
- Example:
 - ◆ **Parallel Coordinates**

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Parallel Coordinates

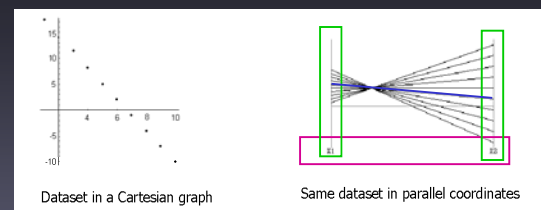
- Parallel 2D axes.**
- Add/Remove data
 - ◆ Establish **Patterns**
 - ◆ Examine interactions.
- Useful for recognizing patterns between the axes
- Skilled user



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Parallel Coordinates [Inselberg]

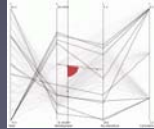
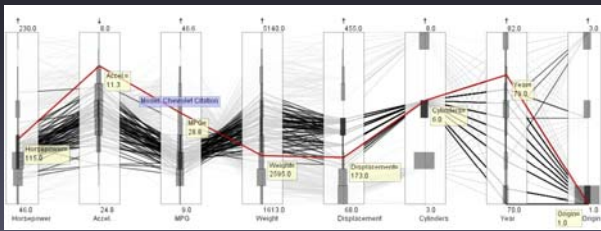


Encode variables along a horizontal row
 Vertical line specifies single variable
 Blue line specifies a case

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Extended Parallel Coordinates



- Greyscale, color
- Histogram information on axes
- Smooth brushing
- Angular brushing

vrvis

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Trees

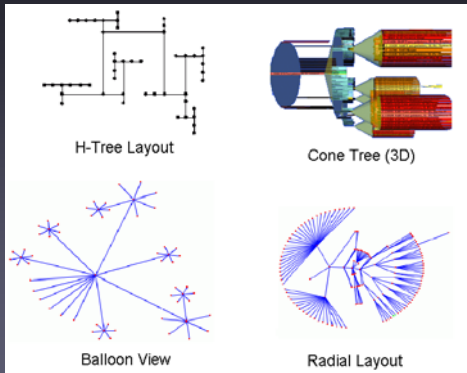


- Visual Structures that refer to use of connection and enclosure to encode relationships among cases
- Desirable Features
 - ◆ Planarity (no crossing edges)
 - ◆ Clarity in reflecting the relationships among the nodes
 - ◆ Clean, non-convoluted design
 - ◆ Hierarchical relationships should be drawn directional

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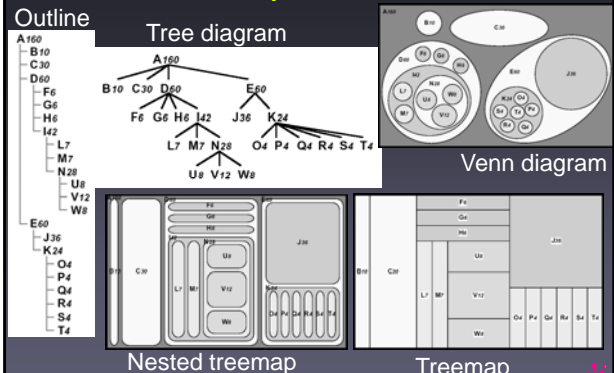
Trees



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Tree Maps [Johnson, Shneiderman, 1991]

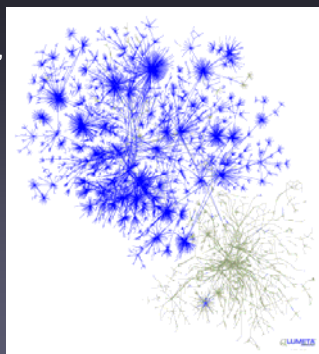


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Networks

- Used to describe Communication Networks, Telephone Systems, Internet
- Nodes
 - ◆ Unstructured
 - ◆ Nominal
 - ◆ Ordinal
 - ◆ Quantity
- Links
 - ◆ Directed
 - ◆ Undirected



[Branigan et al, 2001]

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Networks

- Problems Visualizing Networks:
 - ◆ Positioning of Nodes
 - ◆ Managing links so they convey the actual information
 - ◆ Handling the scale of graphs with large amounts of nodes
 - ◆ Interaction
 - ◆ Navigation

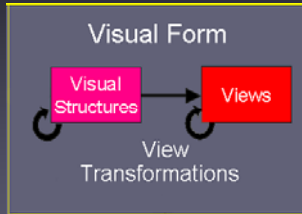


[London Subway]

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View Transformations



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View Transformations

- Problems:
 - ◆ Scale
 - ◆ Region of Interest
 - ◆ How to specify focus?
 - Find new focus
 - Stay oriented
- Ability to **interactively modify** and augment visual structures, turning static presentations into visualizations

Overview + Detail

Zooming

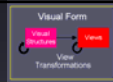
Focus + Context

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Overview + Detail



- Provide both overview and detail displays
- Two ways to combine:
 - ◆ **Time** - Alternate between overview and detail sequentially
 - ◆ **Space** - Use different portions of the screen

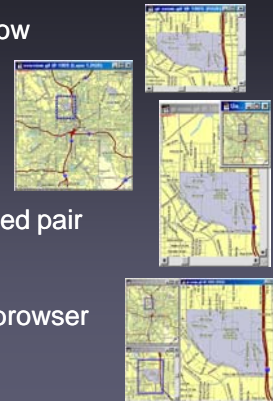
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Overview+Detail - Examples

- Detail only window
- Zoom & replace
- Single coordinated pair
- Tiled multilevel browser



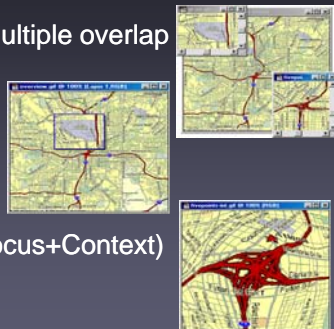
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Overview+Detail - Examples

- Free zoom and multiple overlap
- Bifocal magnified
- Fish-eye view (Focus+Context)



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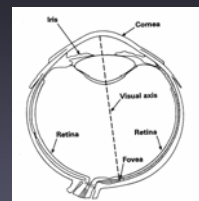


Focus + Context

- Overview Content
- Detail Content
- Dynamical Integration

Rationale

- ◆ Zooming hides the context
- ◆ Two separate displays split attention
- ◆ Human vision has both fovea and retina



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Focus + Context

- Filtering
 - ◆ Selection of cases
 - ◆ Manually or dynamically
- Selective aggregation
 - ◆ New cases
- Distortion
 - ◆ Relative changes in the number of pixels devoted to objects in the space
 - ◆ Types of distortion:
 - Size of the objects representing cases
 - Size due to perspective
 - Size of the space itself

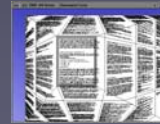
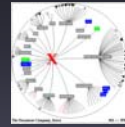
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Focus + Context - Examples

- Hyperbolic tree
- Perspective Wall
- Document Lens

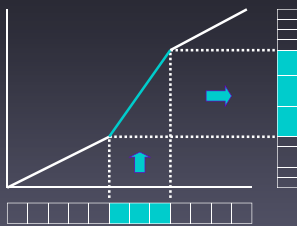


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Visual Transfer Function



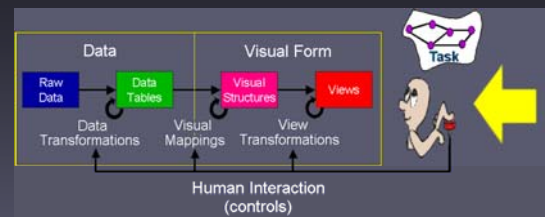
- Functions that **distort visualizations** by stretching or compressing them, giving the portion of visualization attended to more visual detail
- DOI - Degree Of Interest Function

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Interaction



- Details-on-Demand
- Dynamic Queries
- Brushing

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Details-on-Demand

- Expands a set of small objects to reveal more of their variables
- Allows more variables to be mapped to the visualization

Looking for new office HQs???

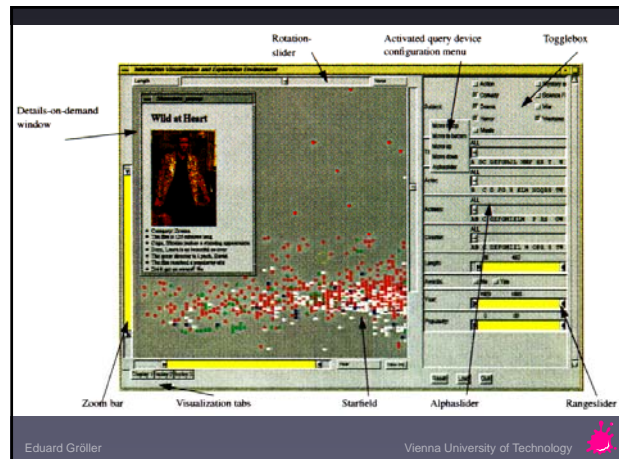


Location: Michaelerstrasse 1
Rooms: 5
Conference Room: Yes
Availability: Under Construction

Location: Favoriten Strasse 9
Rooms: 20
Conference Room: Yes
Availability: Occupied

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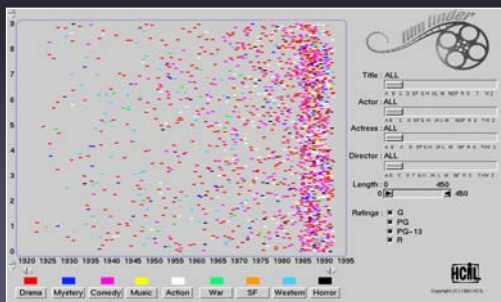


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Dynamic Queries



- FilmFinder : Visual means of specifying conjunctions

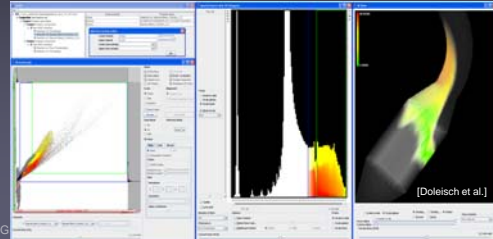
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Brushing

- Used with multiple visualizations of the same objects
- Highlighting one case from the Data Table selects the same case in other views
- Linking and Brushing



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7



Further Readings

- The **Information Visualization** community platform http://www.infovis-wiki.net/index.php/Main_Page
- Card, S., Mackinlay, J., Shneiderman B., *Readings in Information Visualization*, Morgan Kaufmann, 1999.
- Shneiderman, B., *The eyes have it: A task by data type taxonomy for information visualizations*, Proc. IEEE Visual Languages 1996, 336-343.
- Ware, C., *Information Visualization - Perception for Design*, second edition 2004, Morgan Kaufmann
- Tufte, E., *The Visual Display of Quantitative Information*, second edition, 2001, Graphics Press
- North, C., <http://infovis.cs.vt.edu/cs5764/readings.html>

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Interesting Links



- Google Public Data Explorer
 - ◆ <http://www.google.com/publicdata/home>
- Hans Rosling – Gapminder
 - ◆ http://www.ted.com/speakers/hans_rosling.html
- IBM – Many Eyes
 - ◆ <http://manyeyes.alphaworks.ibm.com/manyeyes/>
- Visual Complexity
 - ◆ <http://www.visualcomplexity.com/>
- Further Links - External Links
 - ◆ <http://www.cg.tuwien.ac.at/courses/InfoVis/index.html>

insert your name here

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